

DAY 2 - Carolina Colony

- Charter = document that creates:

- Business
- School
- etc.

- Charter of Carolina (1663)

- LORD Proprietors = Rulers + allowed to make \$ in Carolina

Mercantilism = Export more import → Save Gold

- UK import wood then export a ship

• - pay less for wood

• - charge more for a ship

- Navigation Act = Carolina can only sell to UK
↳ TAXES

- Culpepper's Rebellion

- Coup d'etat → settlers overthrow gov't

- Eventually UK gains control.
- promise a better gov't

- American Revolution Precursor?